

Game Design

Multimedia Studies

CAREERS / ANNUAL AVERAGE INCOME

- Multimedia Artists and Animators - \$90,109

PROGRAM OFFERINGS

- Associate in Science degree in Multimedia Studies, Entertainment (60.0 units)
- Certificate of Achievement, Multimedia Studies, Entertainment (30.5 units)

FALL CORE CLASSES

MMST 101 - Orientation to Multimedia (0.5 units, CSU)
MMST 110 - Intro to Multimedia (3 units, CSU)
MMST 141 - 3D Modeling & Textures (3 units, CSU)
MMST 141 - 3D Modeling & Textures (3 units, CSU)
MMST 146 - Video and Sound I: Editing (3 units, CSU)
MMST 152 - Game Development II (3 units, CSU)
MMST 156 - Video/Sound Advanced Editing (3 units, CSU)
MMST 213E - Entertainment Internship (3 units)

SPRING CORE CLASSES

MMST 111 - Multimedia Production (3 units, CSU)
MMST 142 - Game Development I (3 units, CSU)
MMST 161 - 3D III: Animation (3 units, CSU)
MMST 166 - Visual Effects I (3 units, CSU)
MMST 200E - Portfolio Development (3 units, CSU)

*All course scheduling is subject to change. Classes are located online and at IVC campus. Several courses are offered in the Fall and Spring semesters. Please check with a counselor to determine your educational plan.

TO GET STARTED

Course Scheduling www1.marin.edu/schedule

Enrollment Services, Financial Aid and Registration es.marin.edu

High School student programs and enrollment information www1.marin.edu/high-school-programs

PROGRAM CONTACT

James Gonzalez
JGonzalez@marin.edu
(415) 457-8811 x8250

PROGRAM ONLINE

academics.marin.edu/program/mmst

COUNSELING

(415) 485-9432
ss.marin.edu/counseling